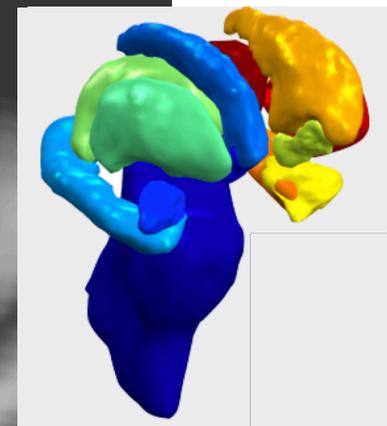
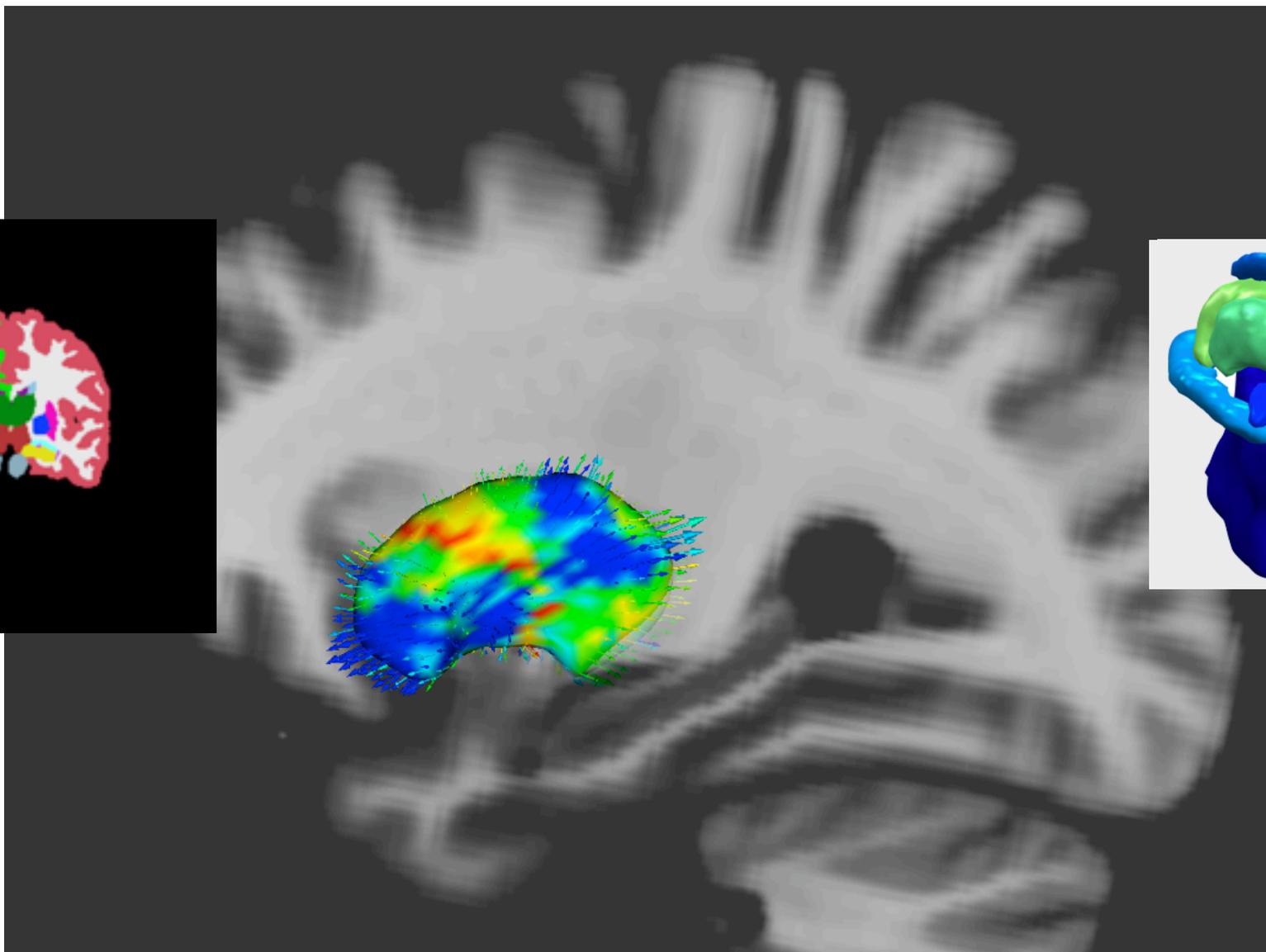
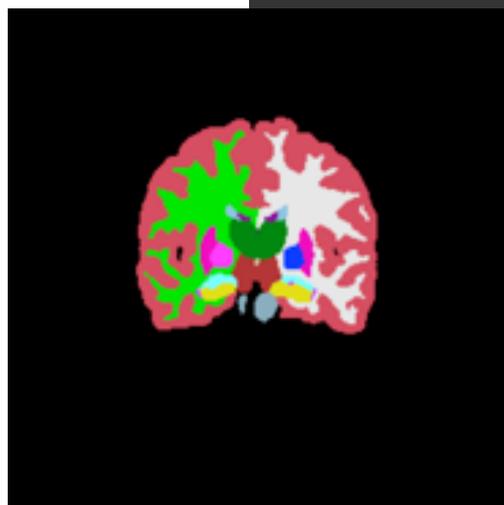




FIRST

FMRIB's Integrated Registration & Segmentation Tool

Segmentation of subcortical brain structures

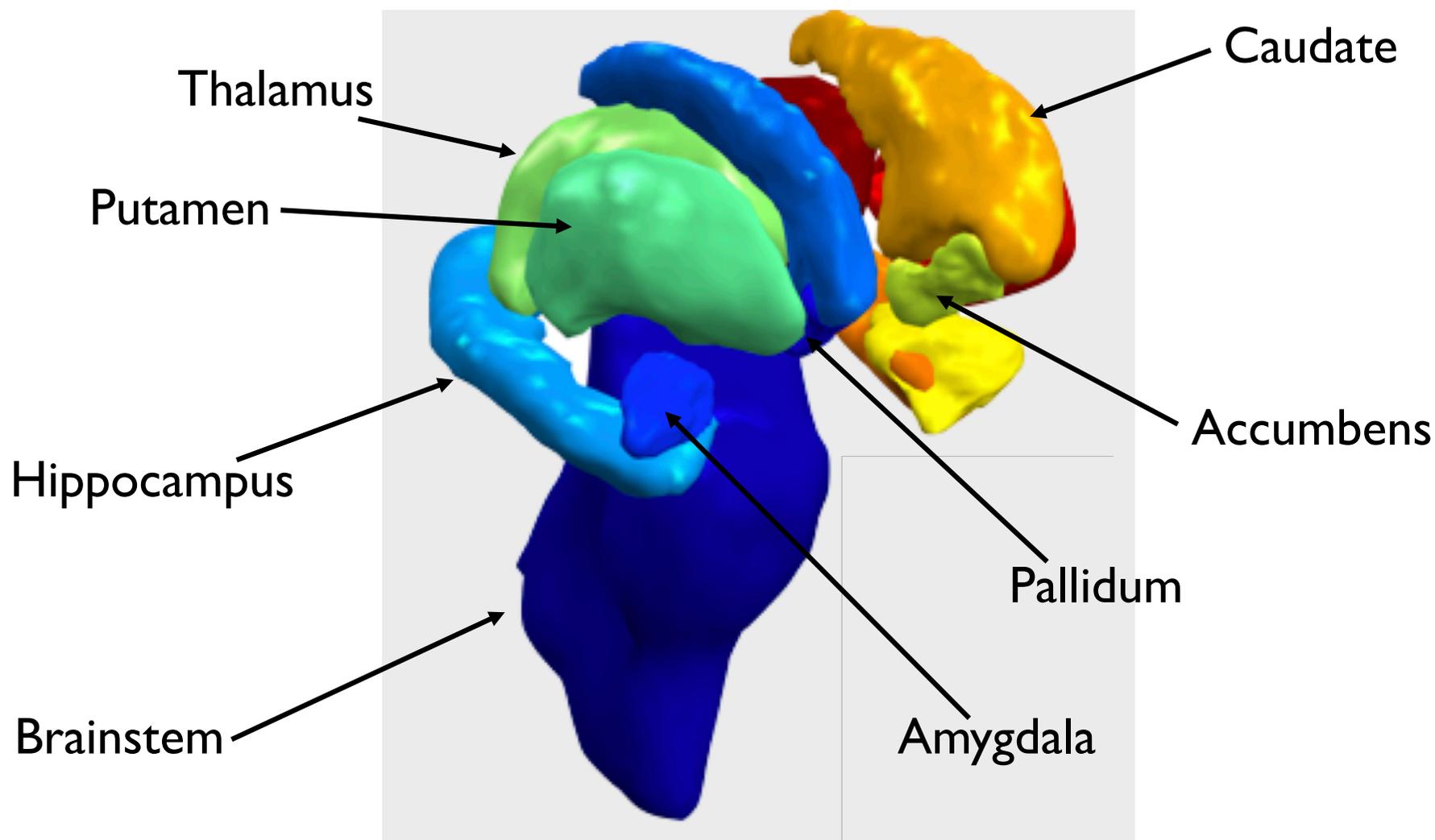




Sub-Cortical Structure Models

Incorporate prior anatomical information via explicit shape models

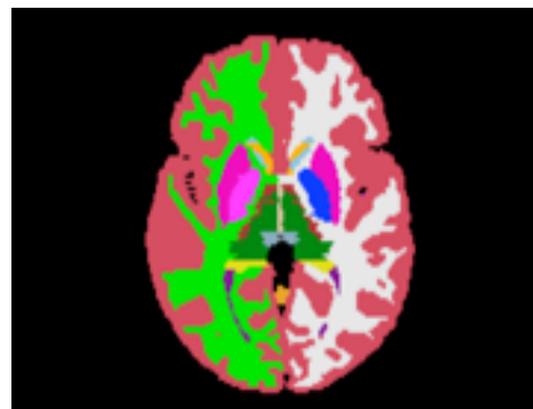
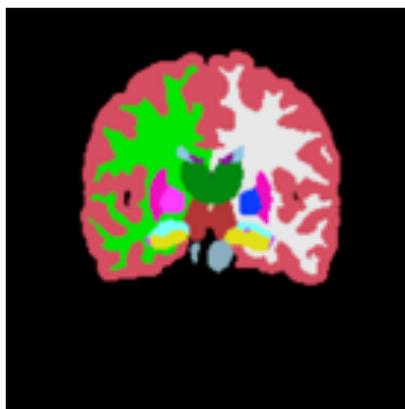
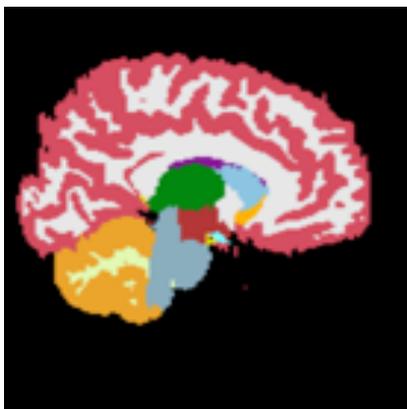
Have 15 different sub-cortical structures (left/right separately)





Training Data

- Manual segmentations courtesy of David Kennedy, Center for Morphometric Analysis (CMA), Boston
- 336 complete data sets
- T₁-weighted images only
- Age range 4 to 87
 - Adults: Ages 18 to 87, Normal, schizophrenia, AD
 - Children: Ages 4 to 18, Normal, ADHD, BP, prenatal cocaine exposure, schizophrenia.

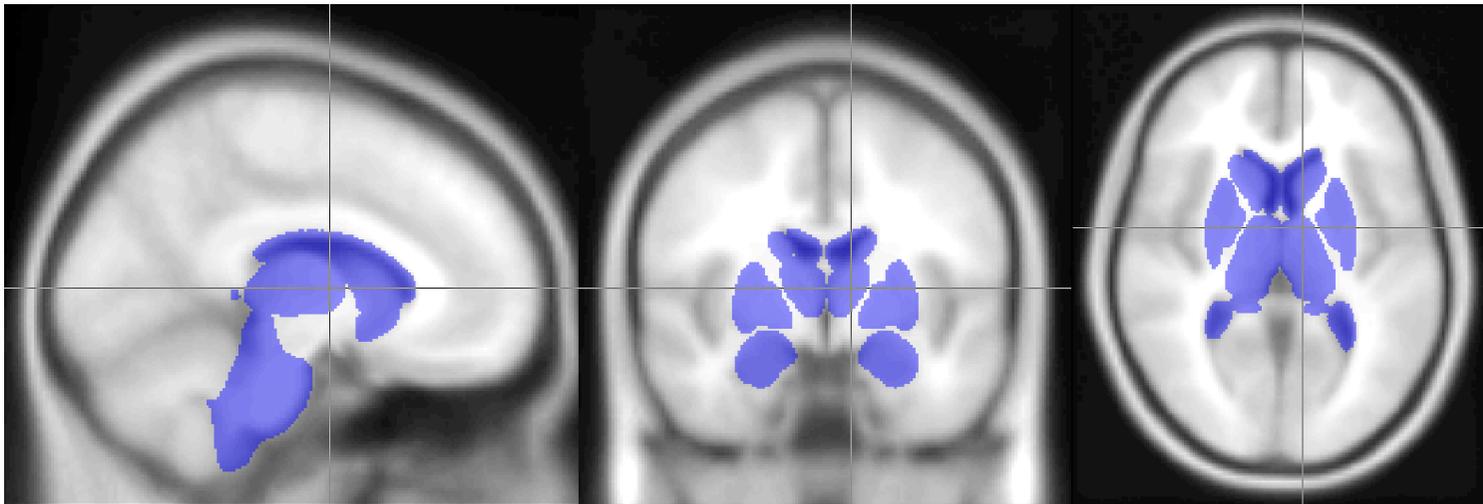




Model Training :

Alignment to MNI152 space

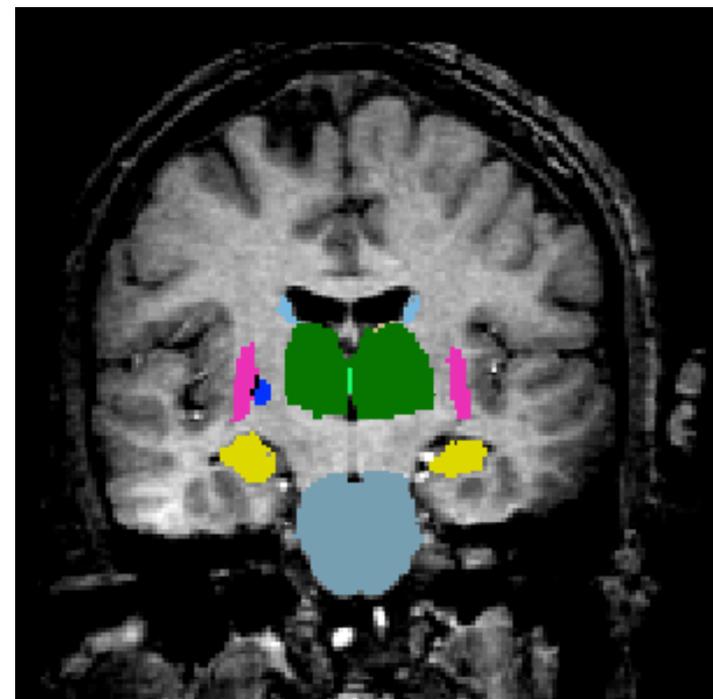
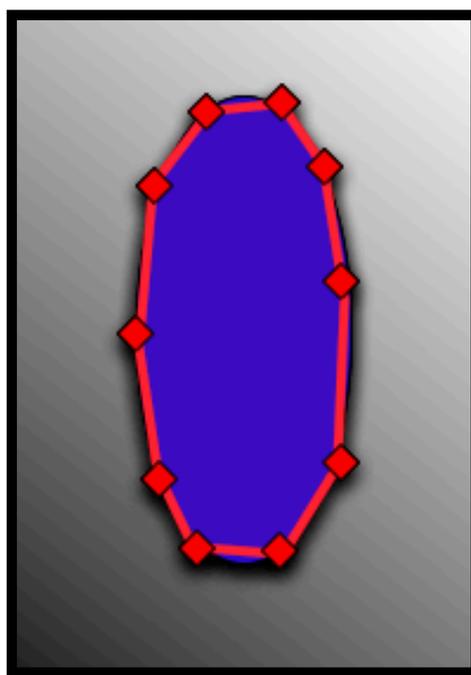
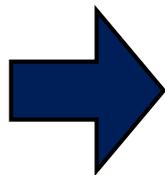
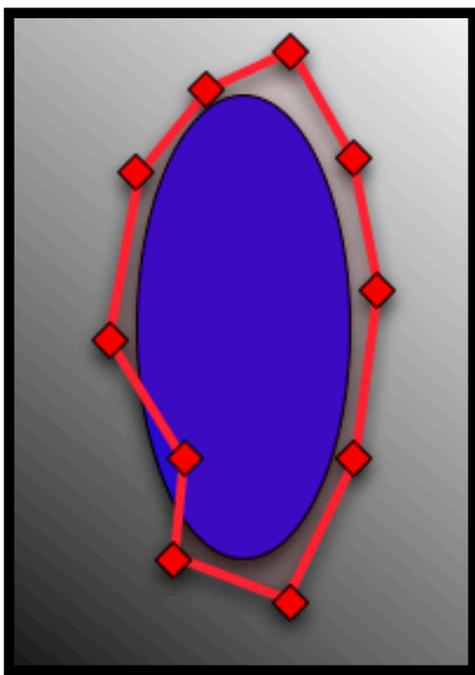
- All CMA data affine-registered to MNI152 space
 - 1mm resolution, using FLIRT
- 2-stage process:
 - Whole head 12 DOF affine
 - 12 DOF affine with MNI-space sub-cortical mask





Deformable Models

- Model: 3D mesh
- Use anatomical info on shape & intensity (from training)
- Deformation: iterative displacement of vertices
- Maintain point (vertex) correspondence across subjects





The Model: Shape

- Model average shape (from vertex locations)
- Also model/learn *likely variations* about this mean
 - modes of variation of the population; c.f. PCA
 - also call eigenvectors
- Average shape and the modes of variation serve as prior information (known before seeing the new image that is to be segmented)
 - formally it uses a Bayesian formulation



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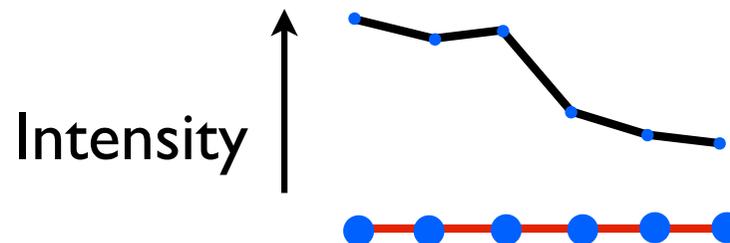
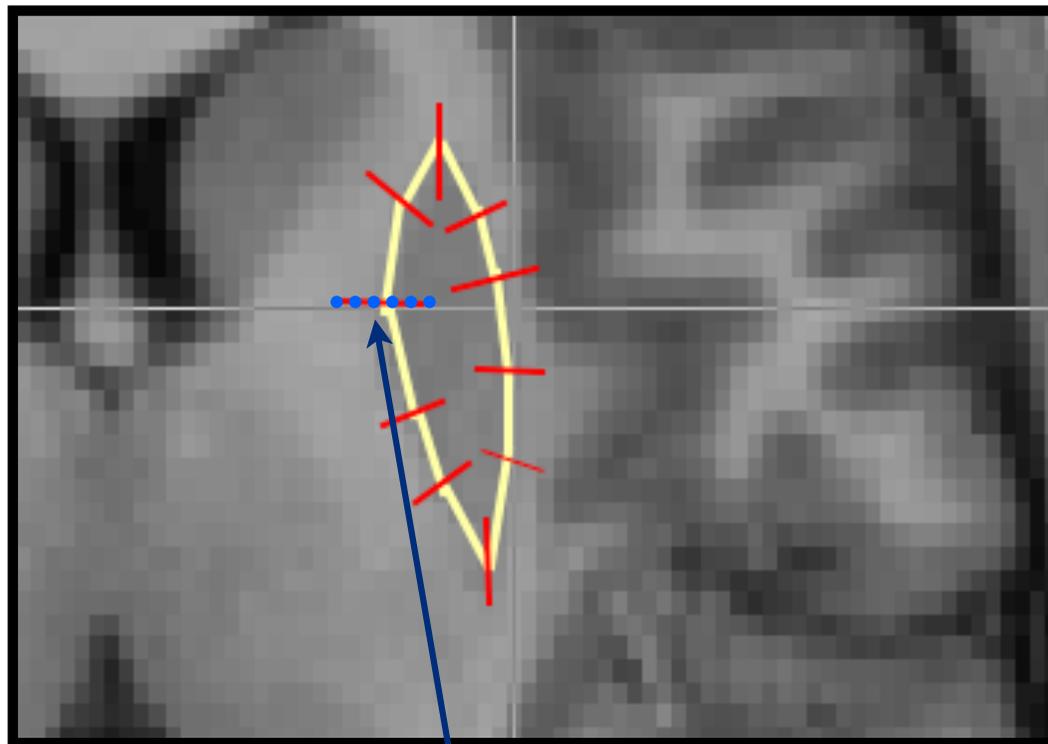
$$X = \overset{\text{mean}}{\mu_X} + \overset{\text{Singular values}}{UD} \overset{\text{Shape parameters}}{b_X}$$

Eigenvectors (modes)



The Model: Intensity

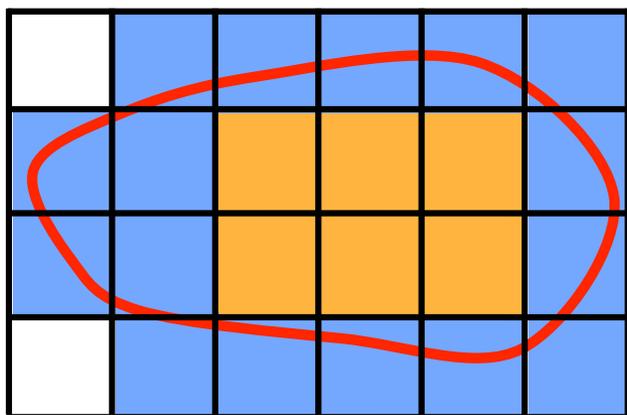
- Intensity is then sampled along the **surface normal** and stored
- Learn average shape/ intensity and “modes of variation” about both
- Aside: the intensities are re-scaled to a common range and the mode of the intensities in the structure is subtracted





Boundary Correction

- FIRST models all structures by meshes
- Converting from meshes to images gives two types of voxels:
 - boundary voxels
 - interior voxels
- Boundary correction is necessary to decide whether the boundary voxels should belong to the structure or not
- Default correction uses FAST classification method and is run automatically (uncorrected image is also saved)
 - ensures that neighbouring structures do not overlap



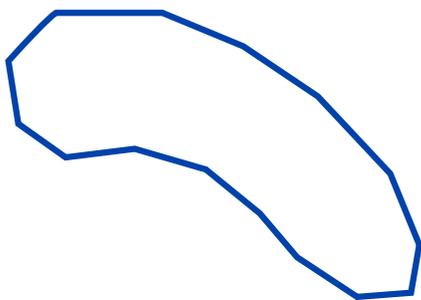
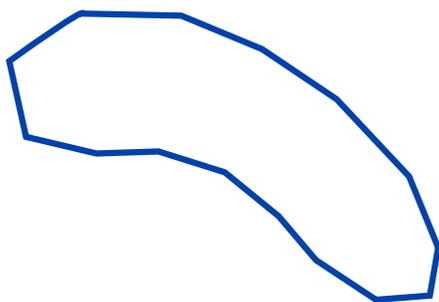
-  Boundary voxel
-  Interior voxel



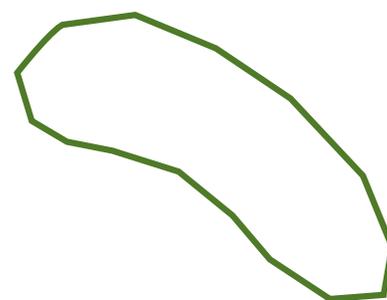
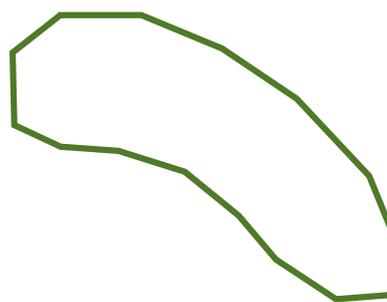
Vertex Analysis

- Use a univariate test at each vertex to measure difference in location (e.g. between means of two groups of subjects)

Controls



Disease





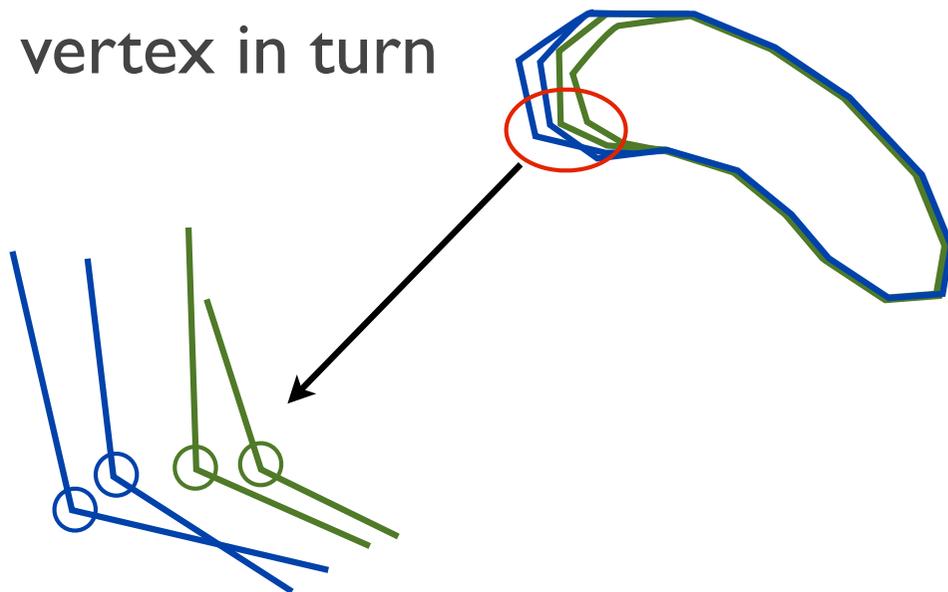
Vertex Analysis

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Controls

Disease

Consider each
vertex in turn





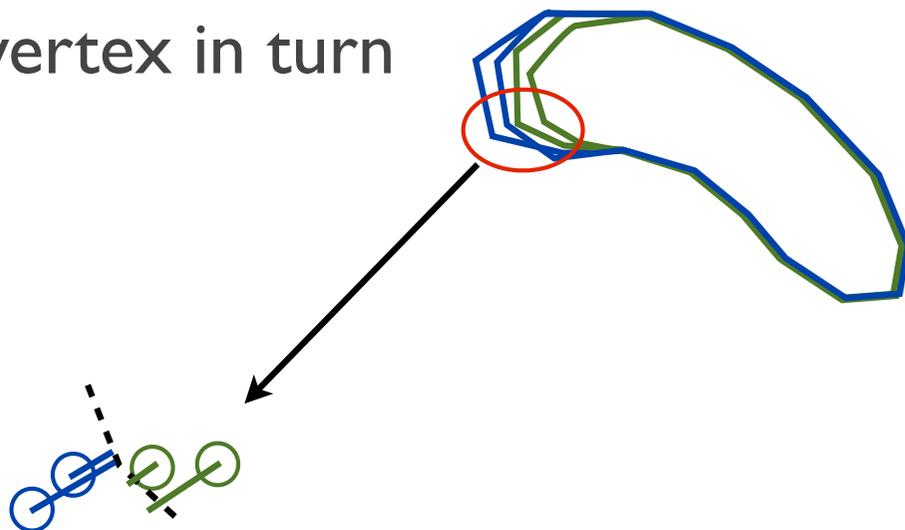
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Controls

Disease

Consider each vertex in turn

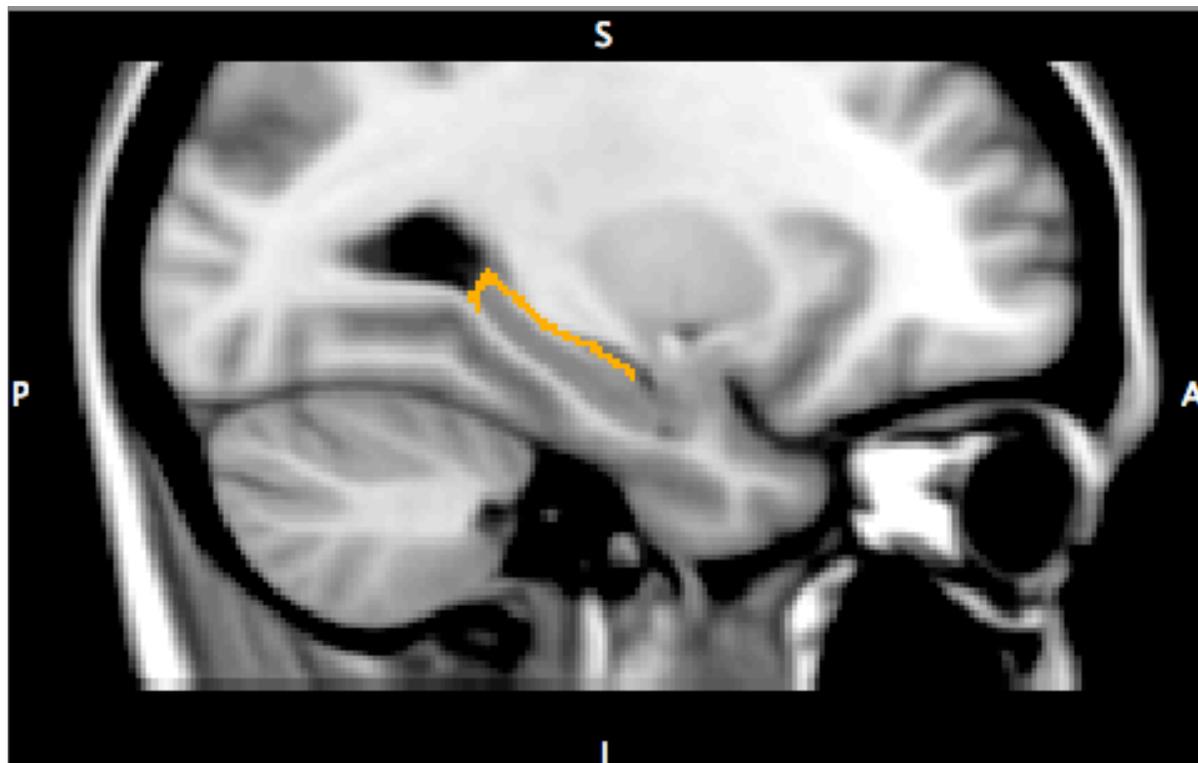


Do a test on distance of these vertices to average shape



Vertex Analysis

- Use a univariate test at each vertex to measure difference in location (e.g. between means of two groups of subjects) using distance along surface normals
- Results are now given as *images* and statistics done with *randomise*
- Can do analysis in MNI space or native structural space
- MNI space analysis *normalises for brain size*





Running FIRST

- Inputs:
 - T₁-weighted image
 - Model (built from training data) - provided with FSL
- Applying FIRST
 - A single command: **run_first_all**
 1. registers image to MNI152 1mm template
 2. fits structure models (meshes) to the image
 3. applies boundary correction (for volumetric output)
- Analysis:
 - Use command: **first_utils**
 - volumetric analysis (summary over whole structure)
 - vertex analysis (localised change in shape and/or size)
 - randomise (with multiple comparison correction)



FIRST

FMRIB's Integrated Registration & Segmentation Tool

Summary

- Specific to certain deep grey structures
- Uses broad training set - very general demographics
- Can only work with T1-weighted images
- Models average and variations of shape and intensity
- Represents the boundary as a set of points
- Separate boundary correction step to get voxel labels

- Can perform vertex analysis to look at changes in shape and size